ORPHANS

Name: Helix
Player: Vilma
Chronicle: Ruat Caelum

Nature:
Demeanor:
Essence:

Faction:
Cabal:
Concept:

Attributes

Physical

Strength ●●●●O
Dexterity ●●●OO
Stamina ●●●OO

Social

Charisma ●●OOO
Manipulation ●●●OO
Appearance ●OOOO

Mental

Perception ●●●OO
Intelligence ●●OOO
Wits ●●●OO

Abilities

Talents

Alertness ●●●OO
Art OOOOO
Athletics ●●●OO
Awareness ●OOOO
Brawl OOOOO
Empathy ●OOOO
Expression ●OOOO
Intimidation ●●●OO
Leadership ●●OOO
Streetwise OOOOO
Subterfuge OOOOO
_____ OOOOO

Skills

Crafts OOOOO
Drive OOOOO
Etiquette OOOOO
Firearms OOOOO
Martial Arts ●●OOO
Meditation ●OOOO
Melee lightsaber ●●●●O
Research ●OOOO
Stealth OOOOO
Survival OOOOO
Technology ●●OOO
Energy Weapon ●OOOO

Knowledges

Academics OOOOO
Computer ●●OOO
Cosmology ●OOOO
Enigmas OOOOO
Esoterica OOOOO
Investigation ●●OOO
Law OOOOO
Medicine ●●OOO
Occult OOOOO
Politics ●OOOO
Science OOOOO
_____ OOOOO

Spheres

Correspondence ●●OOO
Entropy OOOOO
Forces ●●●OO
Life ●●OOO
Matter OOOOO
Mind ●●●OO
Prime OOOOO
Spirit OOOOO
Time ●●OOO

Advantages

Backgrounds

Droid ●OOOO
Legend ●●OOO
Lightsaber ●●●OO
X-Wing ●●●OO
_____ OOOOO
_____ OOOOO

Other Traits

PTSD ●●OOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Arete

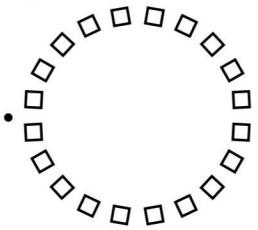
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Willpower

● ● ● ● ● O O O O O

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Quintessence



Paradox

Health

Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

Experience